

Random Variate Generation

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Agenda

- Pseudorandom numbers
- Univariate distribution
 - Common distribution
 - Inverse transform method
 - Convolution method
 - Composition method
 - Special-case techniques
- Multivariate normal distribution

Pseudorandom numbers

Pseudorandom generators produce a deterministic sequence that is indistinguishable from a true random sequence if you don't know how it started.

```
runif(1:5)
```

```
## [1] 0.64293220 0.03531451 0.29935124 0.57790069 0.02232273
```

```
set.seed(5) ; runif(1:5)
```

```
## [1] 0.2002145 0.6852186 0.9168758 0.2843995 0.1046501
```

```
set.seed(5) ; runif(1:5)
```

```
## [1] 0.2002145 0.6852186 0.9168758 0.2843995 0.1046501
```

Sample from a finite population

```
sample(0:1, size = 10, replace = TRUE) # toss some coins
```

```
## [1] 0 0 0 1 0 0 0 0 1 1
```

```
sample(1:100, size = 6, replace = FALSE) # choose some lottery numbers
```

```
## [1] 47 53 76 16 26 27
```

```
sample(letters) # permutation of letters a-z
```

```
## [1] "i" "v" "j" "u" "s" "q" "m" "o" "k" "n" "b" "z" "x" "w" "d" "h" "r"
```

```
## [18] "l" "y" "t" "e" "c" "g" "a" "f" "p"
```

```
# sample from a multinomial distribution
```

```
x <- sample(1:3, size = 100, replace = TRUE, prob = c(.2, .3, .5))
```

```
table(x)
```

```
## x
## 1 2 3
## 23 26 51
```

Common distributions

Every distribution that R handles has four functions. There is a root name, for example, the root name for the normal distribution is `norm`. This root is prefixed by one of the letters

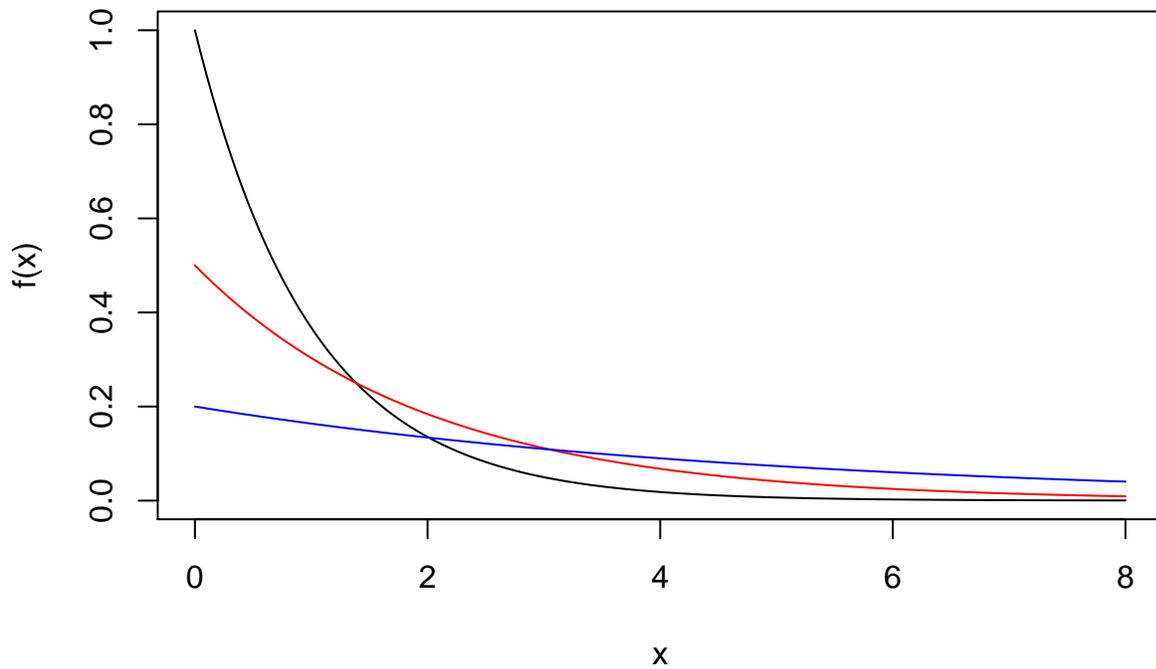
- `p` for “probability”, the cumulative distribution function (c. d. f.)
- `q` for “quantile”, the inverse c. d. f.
- `d` for “density”, the density function (p. f. or p. d. f.)
- `r` for “random”, a random variable having the specified distribution

Distribution	cdf	parameter
Beta	<code>pbeta</code>	<code>shape1, shape2</code>
Binomial	<code>pbinom</code>	<code>size, prob</code>
Chi-Square	<code>pchisq</code>	<code>df</code>
Exponential	<code>pexp</code>	<code>rate</code>
F	<code>pf</code>	<code>df1, df2</code>
Gamma	<code>pgamma</code>	<code>shape, rate or shape</code>
Geometric	<code>pgeom</code>	<code>prob</code>
Log Normal	<code>plnorm</code>	<code>meanlog, sdlog</code>
Negative Binomial	<code>pnbinom</code>	<code>size, prob</code>
Normal	<code>pnorm</code>	<code>mean, sd</code>
Poisson	<code>ppois</code>	<code>lambda</code>
Student t	<code>pt</code>	<code>df</code>
Uniform	<code>punif</code>	<code>min, max</code>

Example: exponential distribution

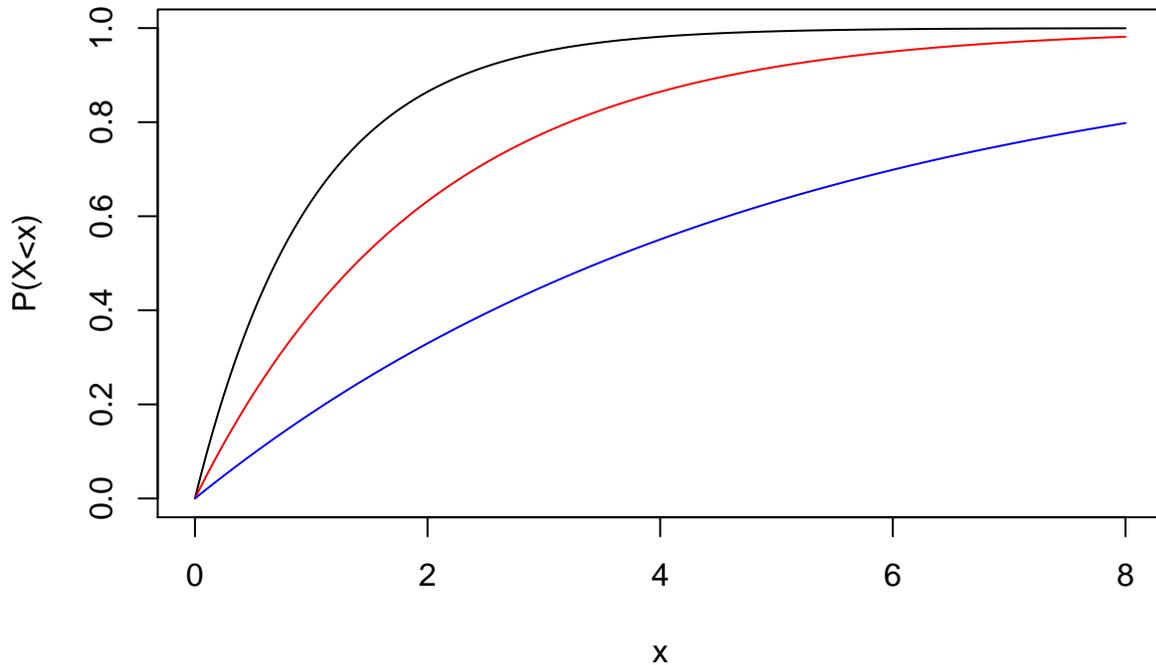
```
this.range <- seq(0, 8, .05)
plot (this.range, dexp(this.range), ty="l", main="Exponential Distributions",
      xlab="x", ylab="f(x)")
lines (this.range, dexp(this.range, rate=0.5), col="red")
lines (this.range, dexp(this.range, rate=0.2), col="blue")
```

Exponential Distributions



```
this.range <- seq(0, 8, .05)
plot (this.range, pexp(this.range), ty="l", main="Exponential Distributions",
      xlab="x", ylab="P(X<x)")
lines (this.range, pexp(this.range, rate=0.5), col="red")
lines (this.range, pexp(this.range, rate=0.2), col="blue")
```

Exponential Distributions



Inverse transformation method

Inverse Transformation Theorem Let X be a continuous random variable with c.d.f. $F(x)$. Then $F(X) \sim \mathcal{U}(0, 1)$.

- For discrete variable, we can define the inverse c.d.f. by

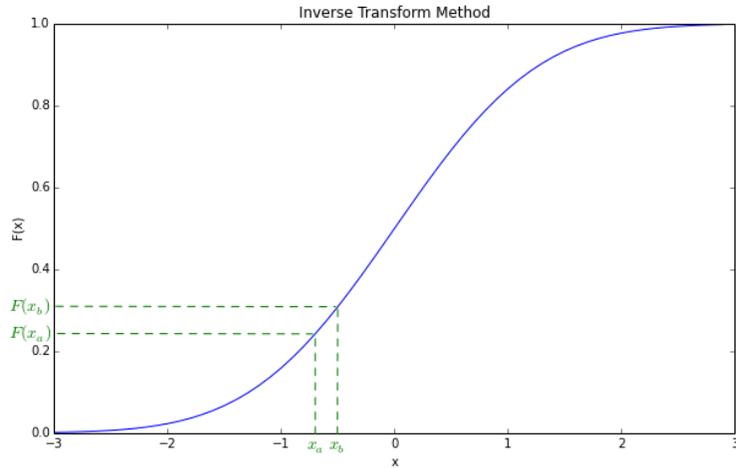
$$F^{-1}(y) = \min\{x, F(x) \geq y\}, y \in [0, 1].$$

Then the above theorem can be applied to a discrete random variable.

- Used when F^{-1} can be determined either analytically or empirically.

So here is the *inverse transformation method* for generating a RV X having c.d.f. $F(x)$:

1. Sample U from $\mathcal{U}(0, 1)$.
2. Return $X = F^{-1}(U)$.



Example: continuous distribution

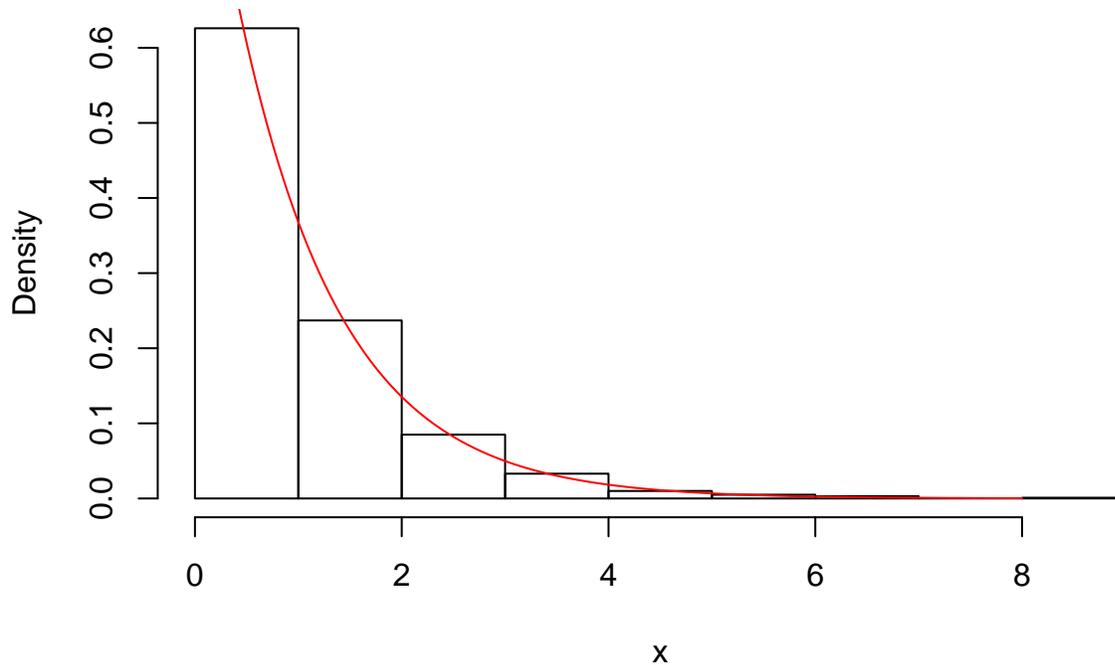
The $Exp(\lambda)$ distribution, with $F(x) = 1 - e^{-\lambda x}, x > 0$.

Solving $F(X) = U$ for X ,

$$X = -\frac{1}{\lambda} \log(1 - U) \quad \text{or} \quad X = -\frac{1}{\lambda} \log(U).$$

```
u <- runif(1000)
lambda <- 1
x <- -1/lambda * log(u)
hist(x, probability = TRUE, main="Exponential Distribution")
y <- seq(0, 8, .05)
lines(y, dexp(y, rate = lambda), col="red")
```

Exponential Distribution



Example: discrete distribution

The geometric distribution with p.m.f. and c.d.f.

$$f(x) = q^x p \quad \text{and} \quad F(x) = 1 - q^{x+1}, \quad x = 0, 1, 2, \dots,$$

where $q = 1 - p$. Thus, after some algebra,

$$X = \min\{x, 1 - q^x \geq U\} = \left\lceil \frac{\log(1-U)}{\log(1-p)} \right\rceil - 1.$$

```
n <- 1000
p <- 0.4
u <- runif(n)
x <- ceiling(log(1-u) / log(1-p)) - 1
table(x)

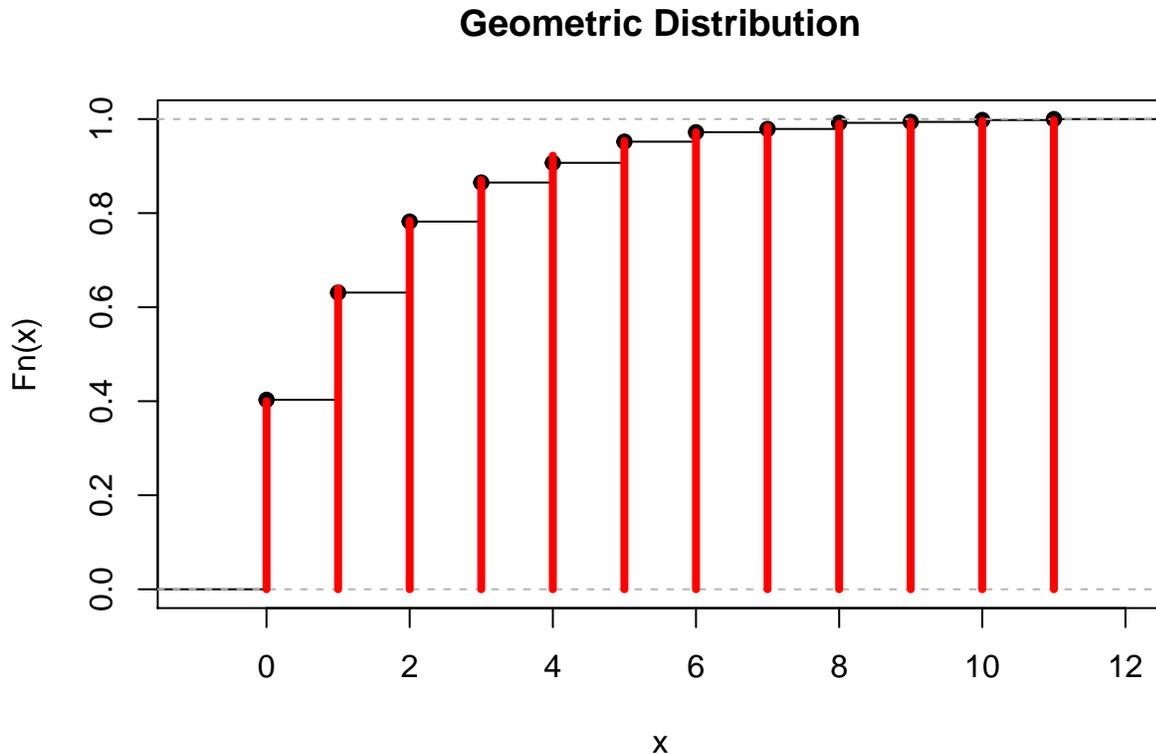
## x
##  0  1  2  3  4  5  6  7  8  9 10 11
## 403 228 151 83 42 45 20 7 13 2 4 2
```

```
# plot(table(x)/n, main="Geometric Distribution", type="h")
plot.ecdf(x, main="Geometric Distribution")
```

```

y <- seq(min(x), max(x), 1)
lines(y, pgeom(y, prob = p), col="red", type="h", lwd=4)

```



Motivation for Acceptance-Rejection Method (A-R)

The majority of c.d.f.'s cannot be inverted efficiently. A-R samples from a distribution that is “almost” the one we want, and then adjusts by “accepting” only a certain proportion of those samples.

Baby Example: Generate a $\mathcal{U}(\frac{2}{3}, 1)$ RV. (You would usually do this via inverse transform, but what the heck!) Here is the A-R algorithm:

1. Generate $U \sim \mathcal{U}(0, 1)$.
2. If $U \geq \frac{2}{3}$, ACCEPT $X \leftarrow U$. Otherwise, REJECT and go to Step 1.

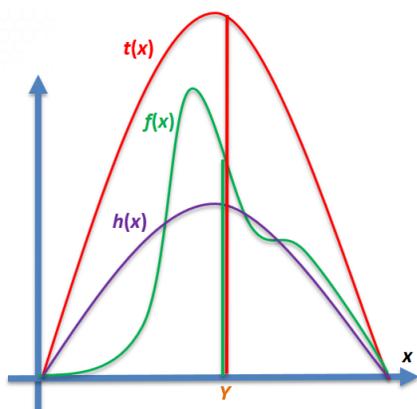
Theorem

- Suppose we want to simulate a continuous RV X with p.d.f. $f(x)$, but that is difficult to generate directly.
- A easily generated RV Y having p.d.f. $h(x) \equiv t(x)/c$, where $t(x)$ majorizes $f(x)$, i.e., $t(x) \geq f(x), x \in \mathbf{R}$.
- $g(x) \equiv f(x)/t(x)$. Note that $0 \leq g(x) \leq 1$.

Theorem (von Neumann 1951) Let $U \sim \mathcal{U}(0, 1)$ and Y be a RV (independent of U) with p.d.f. $h(y) = t(y)/c$. If $U \leq g(Y)$, then Y has (conditional) p.d.f. $f(y)$.

Acceptance-Rejection (A-R) Algorithm

- Repeat
- Generate U from $\mathcal{U}(0, 1)$
- Generate Y from $h(y)$ (independent of U)
- until $U \leq g(Y) = \frac{f(Y)}{t(Y)} = \frac{f(Y)}{ch(Y)}$.
- Return $X \leftarrow Y$.



Generate a point Y uniformly under $t(x)$
(equivalently, sample Y from p.d.f. $h(x)$).

Accept the point with probability $f(Y) / t(Y) = f(Y) / [c h(Y)]$.

If you accept, then set $X = Y$ and stop.

There are two main issues:

- The ability to quickly sample from $h(y)$.
- $c \geq 1$ ought to be as close to 1 as possible, i.e., $t(x)$ must be “close” to $f(x)$. That is because

$$P(U \leq g(Y)) = \frac{1}{c}$$

and the number of trials until “success” $\{U \leq g(Y)\}$ is $\text{Geom}(1/c)$, so that the mean number of trial is c .

Example

Generate a RV with p.d.f. $f(x) = 60x^3(1-x)^2, 0 \leq x \leq 1$. Cannot invert this analytically.

The maximum occurs at $x = 0.6$ and $f(0.6) = 2.0736$.

Using the majorizing function $t(x) = 2.0736, 0 \leq x \leq 1$, get $c = \int_0^1 t(x)dx = 2.0736$, so

$$h(x) = \frac{t(x)}{c} = 1, 0 \leq x \leq 1 \quad (\text{i.e., a } \mathcal{U}(0, 1) \text{ p.d.f.})$$

and

$$g(X) = \frac{f(x)}{t(x)} = 60x^3(1-x)^2/2.0736.$$

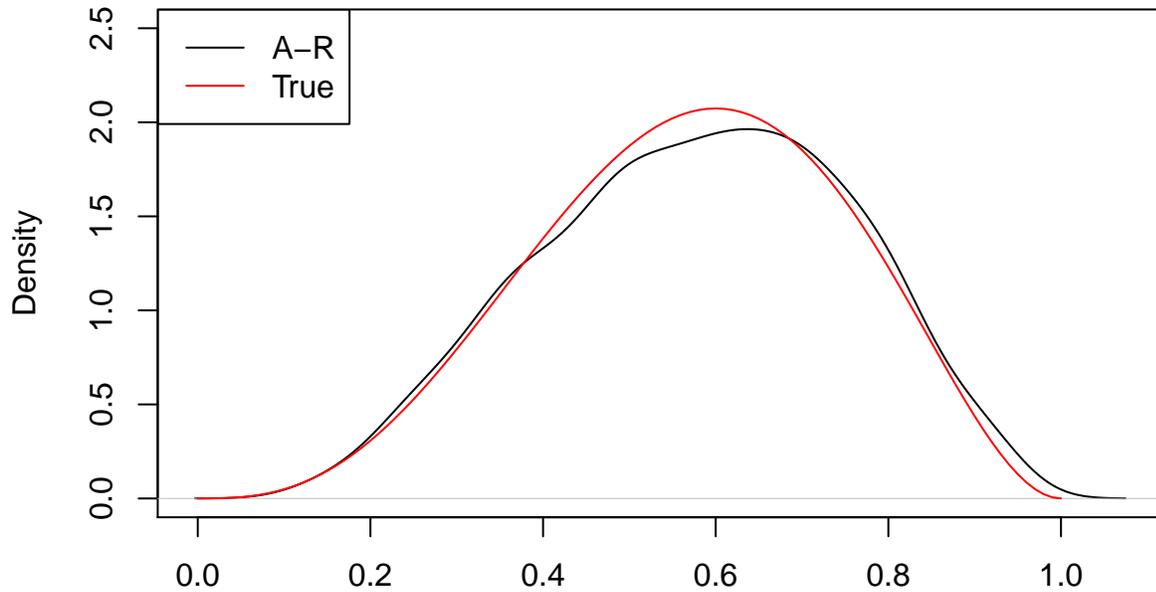
```
n <- 1000
k <- 0      # counter for acception
j <- 0      # iterations
x <- numeric(n) # initiation

while(k < n){
  u <- runif(1)
  j <- j + 1
  y <- runif(1) # random variate from g
  if(60*y^3*(1-y)^2/2.0736 > u){ # we accept y
    k <- k + 1
    x[k] <- y
  }
}
j
```

```
## [1] 2004
```

```
plot(density(x), main = bquote(f(x)==60*x^3*(1-x)^2), ylim = c(0, 2.5))
this.range <- seq(0, 1, 0.01)
f <- function(x) 60*x^3*(1-x)^2
lines(this.range,f(this.range), col="red")
legend("topleft", legend = c("A-R", "True"), col=c("black", "red"), lty=1)
```

$$f(x) = 60x^3(1-x)^2$$



N = 1000 Bandwidth = 0.04018

Exercise: half-normal distribution

Generate a standard half-normal RV with p.d.f

$$f(x) = \frac{2}{\sqrt{2\pi}} e^{-x^2/2}, \quad x \geq 0$$

Convolution Method

Convolution refers to adding things up.

Example: $\text{Bin}(r, p)$.

If $X_1, \dots, X_r \sim \text{i.i.d. Bern}(p)$, then $\sum_{i=1}^r X_i \sim \text{Bin}(r, p)$

```
n <- 10000
x <- rbinom(n, 1, 0.3)
y <- rbinom(n, 1, 0.3)
z <- x + y
table(z)/n
```

```
## z
## 0 1 2
## 0.4926 0.4192 0.0882
```

What if $\sum_{i=1}^r X_i$? (Avoid to use for)

```
n <- 10000
r <- 2
x <- matrix(rbinom(n*r, 1, 0.3), n, r)
z <- rowSums(x)
table(z)/n
```

```
## z
##      0      1      2
## 0.4900 0.4208 0.0892
```

```
z <- apply(x, MARGIN = 1, FUN = sum)
table(z)/n
```

```
## z
##      0      1      2
## 0.4900 0.4208 0.0892
```

Other examples:

- If X_1, \dots, X_r are i.i.d. $\text{Geom}(p)$, then $\sum_{i=1}^r X_i \sim \text{NegBin}(r, p)$.
- If X_1, \dots, X_r are i.i.d. $\mathcal{N}(0, 1)$, then $\sum_{i=1}^r X_i^2 \sim \chi^2(r)$.
- If X_1, \dots, X_r are i.i.d. $\text{Exp}(\lambda)$, then $\sum_{i=1}^r X_i \sim \text{Gamma}(r, \lambda)$.

Composition Method

Mixture distribution:

$$F(x) = \sum_{j=1} p_j F_j(x),$$

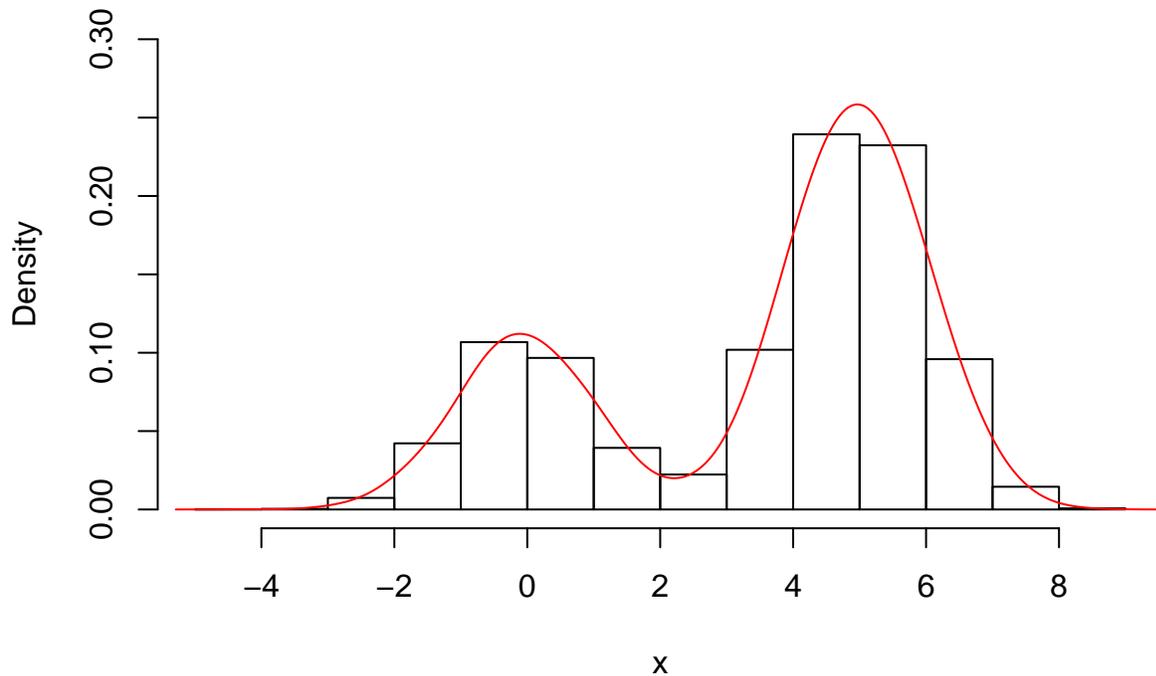
where $p_j > 0$ for all j and $\sum_j p_j = 1$.

To generate a RV with c.d.f. $F(x)$, we do

- Generate a positive integer J such that $P(J = j) = p_j$ for all j .
- Return X from c.d.f. $F_J(x)$.

```
n <- 10000
p <- c(0.3, 0.7)
k <- sample(0:1, size = n, replace = TRUE, prob = p)
x1 <- rnorm(n)
x2 <- rnorm(n, mean = 5, sd = 1)
x <- (1-k)*x1 + k*x2
hist(x, probability = TRUE, main="Histogram of mixture", ylim = c(0,0.3))
lines(density(x), col = "red")#, main = "Density plot of mixture")
```

Histogram of mixture



Special-Case Techniques

1. If $X \sim \chi^2(n)$ and $Y \sim \chi^2(m)$ and X and Y are independent, then $F = \frac{X/n}{Y/m} \sim F(n, m)$.
2. If $Z \sim \mathcal{N}(0, 1)$ and $Y \sim \chi^2(n)$, and Z and Y are independent, then $T = \frac{Z}{\sqrt{Y/n}} \sim t(n)$.
3. **Box-Muller Method:** If U_1, U_2 are i.i.d. $\mathcal{U}(0, 1)$, then

$$Z_1 = \sqrt{-2 \log(U_1)} \cos(2\pi U_2) \quad Z_2 = \sqrt{-2 \log(U_1)} \sin(2\pi U_2)$$

are i.i.d $\mathcal{N}(0, 1)$.

Multivariate Normal Distribution

The random vector $\mathbf{X} = (X_1, \dots, X_d)^\top$ has the multivariate normal distribution with mean vector $\boldsymbol{\mu} = (\mu_1, \dots, \mu_d)^\top$ and $d \times d$ covariance matrix $\Sigma = (\sigma_{ij})$ if it has p.d.f.

$$f(\mathbf{x}) = \frac{1}{(2\pi)^{k/2} |\Sigma|^{1/2}} \exp \left\{ -\frac{(\mathbf{x} - \boldsymbol{\mu})^\top \Sigma^{-1} (\mathbf{x} - \boldsymbol{\mu})}{2} \right\}, \mathbf{x} \in \mathbb{R}^k.$$

Denote $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \Sigma)$.

```
MASS:mvrnorm(n, mean = mu, sigma = sigma)
mvtnorm:rmvnorm(n, mean = mu, sigma = sigma)
```

In order to generate \mathbf{X} :

1. Start with $\mathbf{Z} = (Z_1, \dots, Z_d)$ with each element i.i.d. from $\mathcal{N}(0, 1)$.
2. Decompose Σ as $\Sigma = CC^\top$.
3. Then $\mathbf{X} = \boldsymbol{\mu} + C\mathbf{Z} \sim \mathcal{N}(\boldsymbol{\mu}, \Sigma)$.

In R:

```
Z <- matrix(rnorm(n*d), nrow = n, ncol = d)
X <- Z%*%C + matrix(mu, n, d, byrow = TRUE)
```

So what kinds of decomposition?

Decomposition of Σ

1. Spectral decomposition or eigendecomposition

- Let $\Sigma = P\Lambda P^\top$, where Λ consists of the eigenvalues of Σ and P consists of the corresponding eigenvectors.
- Then we have $\Sigma^{1/2} = P\Lambda^{1/2}P^\top$.
- $C = \Sigma^{1/2}$.
- `eigen`

2. Choleski decomposition

- $\Sigma = CC^\top$, where C is a lower triangular matrix.
- `chol`

```
rmvn.eigen <- function(n, mu, Sigma){
  # Generate n random vectors from MVN(mu, Sigma)
  # dimension is inferred from mu and Sigma
  d <- length(mu)
  ev <- eigen(Sigma, symmetric = TRUE)
  lambda <- ev$values
  V <- ev$vectors
  C <- V %*% diag(sqrt(lambda)) %*% t(V)
  Z <- matrix(rnorm(n*d), nrow = n, ncol = d)
  X <- Z%*%C + matrix(mu, n, d, byrow = TRUE)
  X
}
```

```
rmvn.Choleski <- function(n, mu, Sigma){
  # Generate n random vectors from MVN(mu, Sigma)
  # dimension is inferred from mu and Sigma
  d <- length(mu)
  Q <- chol(Sigma) # Q is a upper triangular matrix
  Z <- matrix(rnorm(n*d), nrow = n, ncol = d)
  X <- Z%*%t(Q) + matrix(mu, n, d, byrow = TRUE)
  X
}
```

Comparison for different methods

```
library(MASS)
library(mvtnorm)
n <- 100      # Sample size
d <- 30      # Dimension
N <- 1000    # Iterations
mu <- numeric(d)
Sigma <- cov(matrix(rnorm(n*d), n, d))

set.seed(100)
system.time(for(i in 1:N) mvrnorm(n, mu, Sigma)) # MASS
```

```
## user system elapsed
## 0.52 0.00 0.51
```

```
set.seed(100)
system.time(for(i in 1:N) rmvn.eigen(n, mu, Sigma))
```

```
## user system elapsed
## 0.46 0.00 0.48
```

```
set.seed(100)
system.time(for(i in 1:N) rmvn.Choleski(n, mu, Sigma))
```

```
## user system elapsed
## 0.28 0.00 0.28
```

```
set.seed(100)
system.time(for(i in 1:N) rmvnorm(n, mu, Sigma)) # mvtnorm
```

```
## user system elapsed
## 0.65 0.00 0.67
```

```
set.seed(100)
system.time(for(i in 1:N) rmvnorm(n, mu, Sigma, method = "chol"))
```

```
## user system elapsed
## 0.5 0.0 0.5
```

```
n <- 500
d <- 400
N <- 100
mu <- numeric(d)
Sigma <- cov(matrix(rnorm(n*d), n, d))
set.seed(100)
system.time(for(i in 1:N) mvrnorm(n, mu, Sigma))
```

```
## user system elapsed
## 15.26 0.21 15.46
```

```
cur.time <- Sys.time()
ev <- eigen(Sigma, symmetric = TRUE)
lambda <- ev$values
V <- ev$vectors
C <- V %*% diag(sqrt(lambda)) %*% t(V)
Sys.time() - cur.time
```

Time difference of 0.135 secs

```
set.seed(100)
system.time(
for(i in 1:N){
  Z <- matrix(rnorm(n*d), nrow = n, ncol = d)
  X <- Z%*%t(C) + matrix(mu, n, d, byrow = TRUE)
})
```

```
## user system elapsed
## 4.29 0.18 4.49
```