

# Optimization

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## Agenda

- Optimization
  - Root finding
  - gradient descent
  - Newton's method
  - Fisher scoring
  - Coordinate descent
  - optimization in R: `optimize`, `optim` and `nls`

## Examples of Optimization Problems

- Minimize mean-squared error of regression
- Maximize likelihood of distribution
- Maximize output of tanks from given supplies and factories
- Maximize return of portfolio for given volatility
- Minimize cost of airline flight schedule
- Maximize reproductive fitness of an organism

## Optimization Problems

- Given an **objective function**  $f$ , find

$$\theta^* = \operatorname{argmin}_{\theta} f(\theta)$$

- Produce sequence of points  $\theta^{(k)}$ ,  $k = 0, 1, 2, \dots$  with  $\theta^{(k)} \rightarrow \theta^*$ .

## Transform to Root Finding Problems

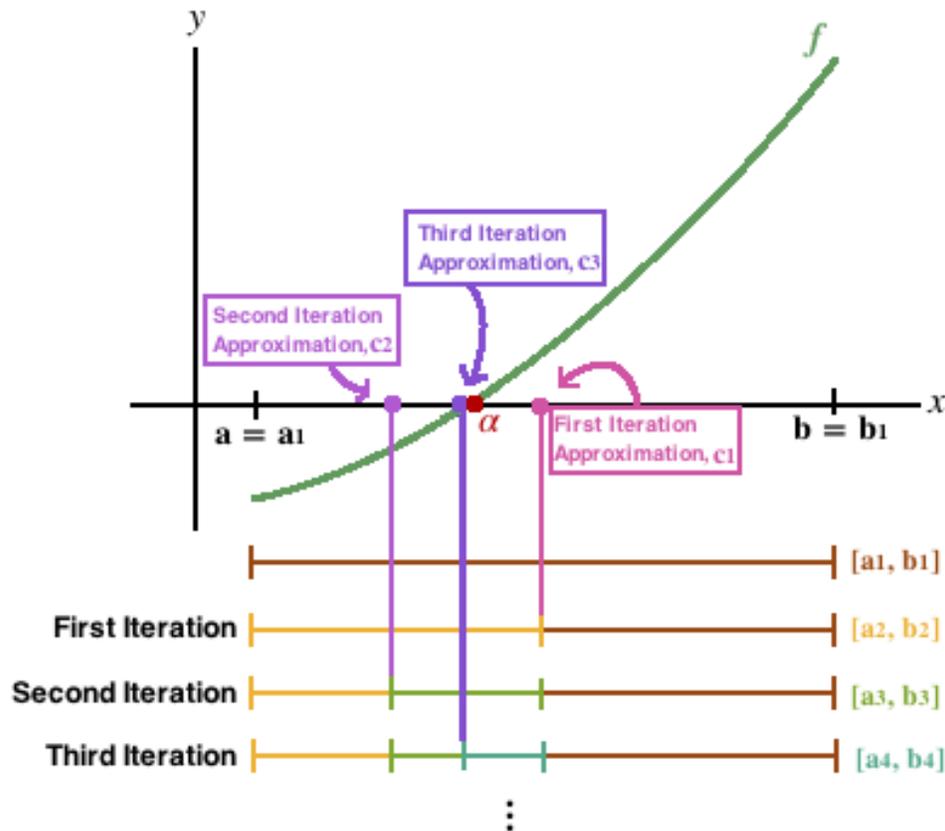
- Can be interpreted as iterative methods for solving optimality condition

$$\nabla f(\theta^*) = 0$$

- We will introduce two one-dimensional root finding algorithms:
  - Bisection
  - Brent's method

## Bisection

### The Bisection Method



After each iteration of the Bisection Method we still have successively smaller intervals  $[a_n, b_n]$  for which  $f(a_n)f(b_n) < 0$ , and so the root of interest is contained in these successively smaller intervals. The more iterations we have, the closer our approximation  $c_n$  is to the root.

### Example: Bisection

- Solve

$$f(y) = a^2 + y^2 + \frac{2ay}{n-1} - (n-2) = 0.$$

```
f <- function(y, a, n){
  a^2 + y^2 + 2*a*y/(n-1) - (n-2)
}
a <- 0.5
n <- 20
b0 <- 0
b1 <- 5*n
```

```

iter <- 0
eps <- .Machine$double.eps^0.25
y <- seq(b0, b1, length.out = 3)
fv <- c(f(y[1], a, n), f(y[2], a, n), f(y[3], a, n))
if(fv[1]*fv[3]>0)
  stop("f does not have opposite sign at endpoints.\n")

```

```

while(iter < 1000 & abs(fv[2]) > eps){
  iter <- iter + 1
  if(fv[1]*fv[2] < 0){
    y[3] <- y[2]
    fv[3] <- fv[2]
  } else{
    y[1] <- y[2]
    fv[1] <- fv[2]
  }
  y[2] <- (y[1]+y[3])/2
  fv[2] <- f(y[2], a, n)
  print(c(y[1],fv[1], fv[3]-fv[2]))
}

```

```

## [1] 0.000 -17.750 1876.316
## [1] 0.0000 -17.7500 469.4079
## [1] 0.0000 -17.7500 117.5164
## [1] 0.00000 -17.75000 29.46135
## [1] 3.125000 -7.819901 17.172081
## [1] 3.125000 -7.819901 6.754986
## [1] 3.906250 -2.285619 3.530081
## [1] 3.906250 -2.285619 1.650599
## [1] 4.1015625 -0.7113133 0.8348365
## [1] 4.1015625 -0.7113133 0.4102657
## [1] 4.1503906 -0.3058160 0.2057289
## [1] 4.1748047 -0.1012793 0.1030135
## [1] 4.17480469 -0.10127926 0.05139497
## [1] 4.1809082 -0.0499588 0.0257068
## [1] 4.18395996 -0.02427063 0.01285573
## [1] 4.185485840 -0.011419556 0.006428445
## [1] 4.186248779 -0.004992275 0.003214368
## [1] 4.186630249 -0.001778197 0.001607221
## [1] 4.1868209839 -0.0001710497 0.0008036194
## [1] 4.1868209839 -0.0001710497 0.0004018029
## [1] 4.1868209839 -0.0001710497 0.0002008997

```

```
y[2]
```

```
## [1] 4.186845
```

```
fv[2]
```

```
## [1] 2.984885e-05
```

```
iter
```

```
## [1] 21
```

## Brent's method

It is a hybrid method which combines the reliability of **bracketing method** and the speed of open methods

- The approach was developed by Richard Brent (1973)
- The bracketing method used is the **bisection method**
  - The open method counterpart is the **secant method** or the **inverse quadratic interpolation**
  - It fits  $x$  as a quadratic function of  $y$ . If the three points are  $(a, f(a)), (b, f(b)), (c, f(c))$ , the next estimate for the root is found by interpolation, setting  $y = 0$  in the Lagrange interpolation polynomial

$$x = \frac{[y - f(a)][y - f(b)]c}{[f(c) - f(a)][f(c) - f(b)]} + \frac{[y - f(b)][y - f(c)]a}{[f(a) - f(b)][f(a) - f(c)]} + \frac{[y - f(c)][y - f(a)]b}{[f(b) - f(c)][f(b) - f(a)]}$$

## Algorithm for Brent's method

1. Calculate  $f(a), f(b), f(c)$
2. Calculate  $R, S, T, P, Q$  as follows:

$$R = \frac{f(b)}{f(c)} \quad S = \frac{f(b)}{f(a)} \quad T = \frac{f(a)}{f(c)}$$

$$P = S[T(R - T)(c - b) - (1 - R)(b - a)]$$

$$Q = (T - 1)(R - 1)(S - 1)$$

3. Let  $b = b + P/Q$
4. Repeat until converged

## Brent's method in R

```
out <- uniroot(f, lower = 0, upper = 5*n, a = a, n = n)
unlist(out)
```

```
##          root          f.root          iter          init.it  estim.prec
## 4.186870e+00 2.381408e-04 1.400000e+01          NA 6.103516e-05
```

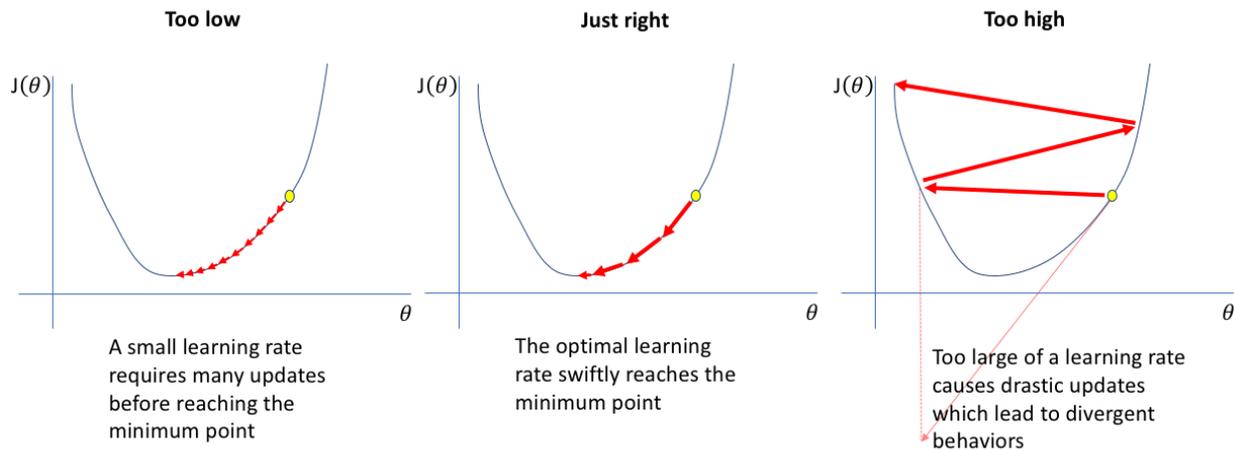
```
out <- uniroot(f, interval=c(-5*n,0), a = a, n = n)
unlist(out)
```

```
##          root          f.root          iter          init.it  estim.prec
## -4.239501e+00 2.382050e-04 1.400000e+01          NA 6.103516e-05
```

## Gradient Descent

$$\theta^{(k+1)} = \theta^{(k)} - \eta^{(k)} \nabla f(\theta^{(k)})$$

- $\eta^{(k)}$ : step-size for the  $k$ -th iteration
  - can be the same across the iteration, i.e.,  $\eta^{(k)} = \eta$



- adaptively adjust  $\eta^{(k)}$  to make sure of improvement or search along the gradient direction for minimum
- $\nabla f(\theta^{(k)})$ : gradient vector
  - $\nabla f(\theta^{(k)})$  points in the direction of fastest ascent at  $\theta^{(k)}$
  - for convex optimization it gives the global optimum under fairly general conditions.
  - for nonconvex optimization it arrives at local optimum

### Example: solving multiple linear regression

$$\min_{\beta} \|y - X\beta\|^2$$

- $f(\beta) = \|y - X\beta\|^2$
- Gradient  $\nabla f(\beta) = 2X^T(X\beta - y)$
- Gradient descent

$$\beta^{(k+1)} = \beta^{(k)} - 2t^{(k)}X^T(X\beta^{(k)} - y)$$

```
x <- rnorm(100)
y <- 2*x
iter <- 0
b <- 0
while(abs(sum(x^2)*b - sum(x*y))>1e-3 & iter < 1000){
  iter <- iter + 1
  h <- 2*sum(x^2)
  b <- b - 2*h^-1*(sum(x^2)*b - sum(x*y))
  cat(iter, b, "\n")
}
```

```
## 1 2
```

## Choice of step size

## Newton's Method

Taylor-expand for the value *at the minimum*  $\theta^*$

$$f(\theta^*) \approx f(\theta) + (\theta^* - \theta)\nabla f(\theta) + \frac{1}{2}(\theta^* - \theta)^T \mathbf{H}(\theta)(\theta^* - \theta)$$

Take gradient, set to zero, solve for  $\theta^*$ :

$$0 = \nabla f(\theta) + \mathbf{H}(\theta)(\theta^* - \theta)\theta^* = \theta - (\mathbf{H}(\theta))^{-1}\nabla f(\theta)$$

Works *exactly* if  $f$  is quadratic and  $\mathbf{H}^{-1}$  exists, etc.

If  $f$  isn't quadratic, keep pretending it is until we get close to  $\theta^*$ , when it will be nearly true

## Newton's Method

$$\theta^{(k+1)} = \theta^{(k)} - (\mathbf{H}(\theta))^{-1}\nabla f(\theta^{(k)})$$

- $(\mathbf{H}(\theta))^{-1}$ : gives the step-size for the  $k$ -th iteration
  - Step-sizes chosen adaptively through 2nd derivatives, much harder to get zig-zagging, over-shooting, etc.
- Typically many fewer iterations than gradient descent

## Getting Around the Hessian

Want to use the Hessian to improve convergence, but don't want to have to keep computing the Hessian at each step

Approaches:

- Use knowledge of the system to get some approximation to the Hessian, use that instead of taking derivatives ("Fisher scoring", see next slide)
- Use only diagonal entries ( $p$  unmixed 2nd derivatives)
- Use  $\mathbf{H}(\theta)$  at initial guess, hope  $\mathbf{H}$  changes *very* slowly with  $\theta$
- Re-compute  $\mathbf{H}(\theta)$  every  $k$  steps,  $k > 1$
- Fast, approximate updates to the Hessian at each step (BFGS)
- ...

## Fisher scoring for maximum likelihood

- Maximum likelihood  $l(\theta)$

$$\max_{\theta} l(\theta)$$

- Newton's Method  $f = -l$

$$\theta^{(k+1)} = \theta^{(k)} - [\mathbf{H}\{-l(\theta)\}]^{-1}\nabla[-l(\theta^{(k)})]$$

Drawback: most of time,  $\mathbf{H}\{-l(\theta)\}$  is complex, and may not be positive definite (no guarantee to be invertible)

## Fisher scoring

- Remove observations, replace Hessian by the expected Hessian

$$I(\theta) = E\{\mathbf{H}[-\log l(\theta)]\} = -E\left\{\frac{\partial^2 \log l(\theta)}{\partial \theta \partial \theta^\top}\right\}$$

which is the Fisher information matrix.

- Under mild regularity conditions

$$I(\theta) = E\{\mathbf{H}[-\log l(\theta)]\} = -E\left\{\left(\frac{\partial}{\partial \theta} \log l(\theta)\right)^2\right\}$$

## Exponential family

- Exponential family: provides a general framework to parameterize distributions

$$f(x|\theta) = g(x)e^{\beta(\theta)+h(x)^\top v(\theta)}$$

- Example:  $\exp(\lambda)$ ,  $N(\mu, \sigma^2)$
- Sufficient statistic:  $h(x)$
- Fisher information for general exponential family

$$I(\theta) = \nabla v(\theta)^\top \Sigma(\theta) \nabla v(\theta), \quad \Sigma(\theta) = \text{Var}(h(x))$$

## Example: Newton's method using Fisher scoring

- Consider multinomial distribution  $\text{Multi}(n; p_1, \dots, p_2)$ .
- Assume  $n = 56$ ,  $x_1 = 20$ ,  $x_2 = 9$ ,  $x_3 = 1$  and  $x_4 = 26$ .
- Find MLE for  $p_1, p_2, p_3$  and  $p_4$ .
- $\nabla[-l(\theta)] = -(x_1, x_2, x_3, x_4)/n$
- $I(\theta)$  is a diagonal matrix with diagonal entries  $n/p_i$
- Newton's updating rule

$$p_i^{(k+1)} = p_i^{(k)} + \frac{x_i}{n}.$$

```
n <- 56
x <- c(20, 9, 1, 26)
p <- rep(1, 4)/4
p0 <- rep(0, 4)
iter <- 0
while(sum(abs(p-p0))>1e-3 & iter < 10){
  p0 <- p
  iter <- iter + 1
  p <- p0 + x/n
  p <- p/sum(p)
  cat(iter, p, "\n")
}
```

```
## 1 0.3035714 0.2053571 0.1339286 0.3571429
## 2 0.3303571 0.1830357 0.07589286 0.4107143
## 3 0.34375 0.171875 0.046875 0.4375
## 4 0.3504464 0.1662946 0.03236607 0.4508929
## 5 0.3537946 0.1635045 0.02511161 0.4575893
## 6 0.3554688 0.1621094 0.02148438 0.4609375
## 7 0.3563058 0.1614118 0.01967076 0.4626116
## 8 0.3567243 0.1610631 0.01876395 0.4634487
## 9 0.3569336 0.1608887 0.01831055 0.4638672
## 10 0.3570382 0.1608015 0.01808384 0.4640765
```

## Coordinate Descent

Gradient descent, Newton's method, etc., adjust all coordinates of  $\theta$  at once — gets harder as the number of dimensions  $p$  grows

**Coordinate descent:** never do more than 1D optimization

- Start with initial guess  $\theta$
- While not converge
- For  $i \in (1 : p)$
- do 1D optimization over  $i$ -th coordinate of  $\theta$ , holding the others fixed
- Update  $i$ -th coordinate to this optimal value
- Return final value of  $\theta$

## Coordinate Descent

Cons:

- Needs a good 1D optimizer
- Can bog down for very tricky functions, especially with lots of interactions among variables

Pros:

- Can be extremely fast and simple

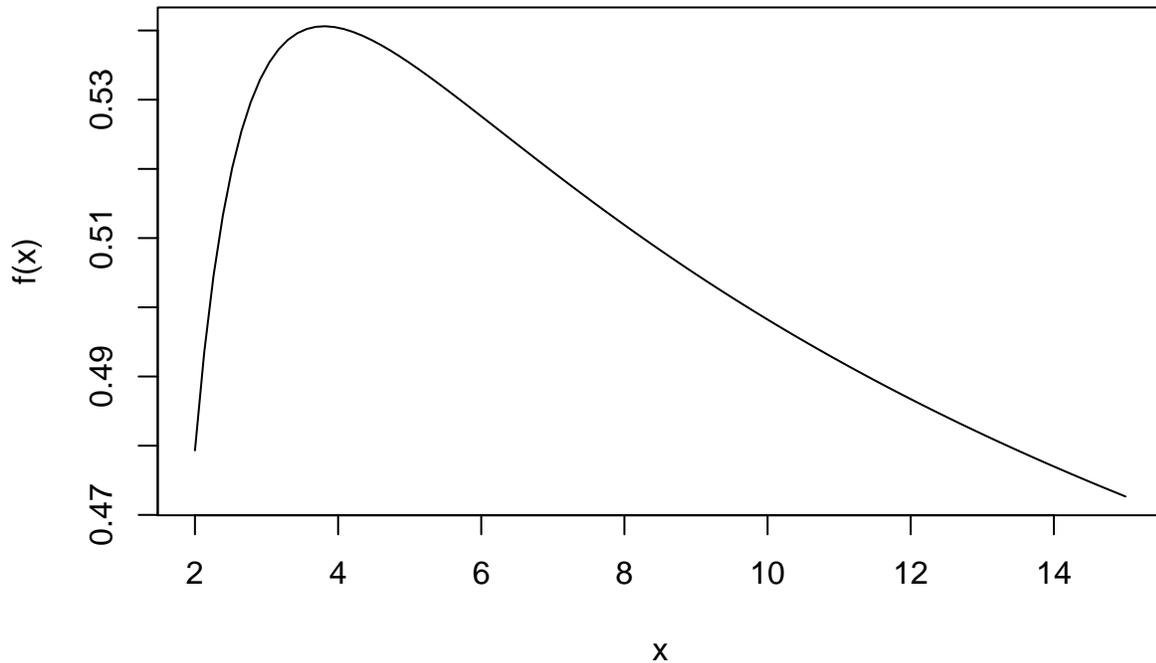
## One-dimensional optimization in R: `optimize()`

- Brent's method for optimization
- The method used is a combination of golden section search and successive parabolic interpolation, and was designed for use with continuous functions.

## Example

Maximize the function

$$f(x) = \frac{\log(1 + \log(x))}{\log(1 + x)}$$



```
f <- function(x) log(1+log(x))/log(1+x)
optimize(f, lower = 4, upper = 8, maximum = TRUE)
```

```
## $maximum
## [1] 4.00006
##
## $objective
## [1] 0.5404008
```

## Multi-dimensional optimization in R: `optim()`

```
optim(par, fn, gr, method, control, hessian)
```

- `fn`: function to be minimized; mandatory
- `par`: initial parameter guess; mandatory
- `gr`: gradient function; only needed for some methods
- `method`: Optimization algorithm, could be BFGS (Newton-ish)
- `control`: optional list of control settings
- (maximum iterations, scaling, tolerance for convergence, etc.)
- `hessian`: should the final Hessian be returned? default FALSE

Return contains the location (`$par`) and the value (`$val`) of the optimum, diagnostics, possibly `$hessian`

## Optimization in R: optim()

```
gmp <- read.table("data/gmp.dat")
gmp$pop <- gmp$gmp/gmp$pcgmp
library(numDeriv)
mse <- function(theta) {
  mean((gmp$pcgmp - theta[1]*gmp$pop^theta[2])^2)
}
grad.mse <- function(theta) { grad(func=mse,x=theta) }
theta0 <- c(5000,0.15) #Initialization
fit1 <- optim(theta0,mse,grad.mse,method="BFGS",hessian=TRUE)
```

## Optimization in R: optim()

fit1: Newton-ish BFGS method

```
fit1[1:3]
```

```
## $par
## [1] 6493.2563738 0.1276921
##
## $value
## [1] 61853983
##
## $counts
## function gradient
##      63      11
```

## Optimization in R: optim()

fit1: Newton-ish BFGS method

```
fit1[4:6]
```

```
## $convergence
## [1] 0
##
## $message
## NULL
##
## $hessian
##           [,1]      [,2]
## [1,] 5.25021e+01 4422070
## [2,] 4.42207e+06 375729087977
```

## Optimization in R: nls()

Nonlinear least squares estimate

```
nls(formula, data, start, control, [[many other options]])
```

- formula: Mathematical expression with response variable, predictor variable(s), and unknown parameter(s)

- **data**: Data frame with variable names matching formula
- **start**: Guess at parameters (optional)
- **control**: Like with `optim` (optional)
- **algorithm**: Optimization algorithm, the default is a Gauss-Newton algorithm (a version of Newton's method).

Returns an `nls` object, with fitted values, prediction methods, etc.

## Optimization in R: `nls()`

fit2: Fitting the Same Model with `nls()`

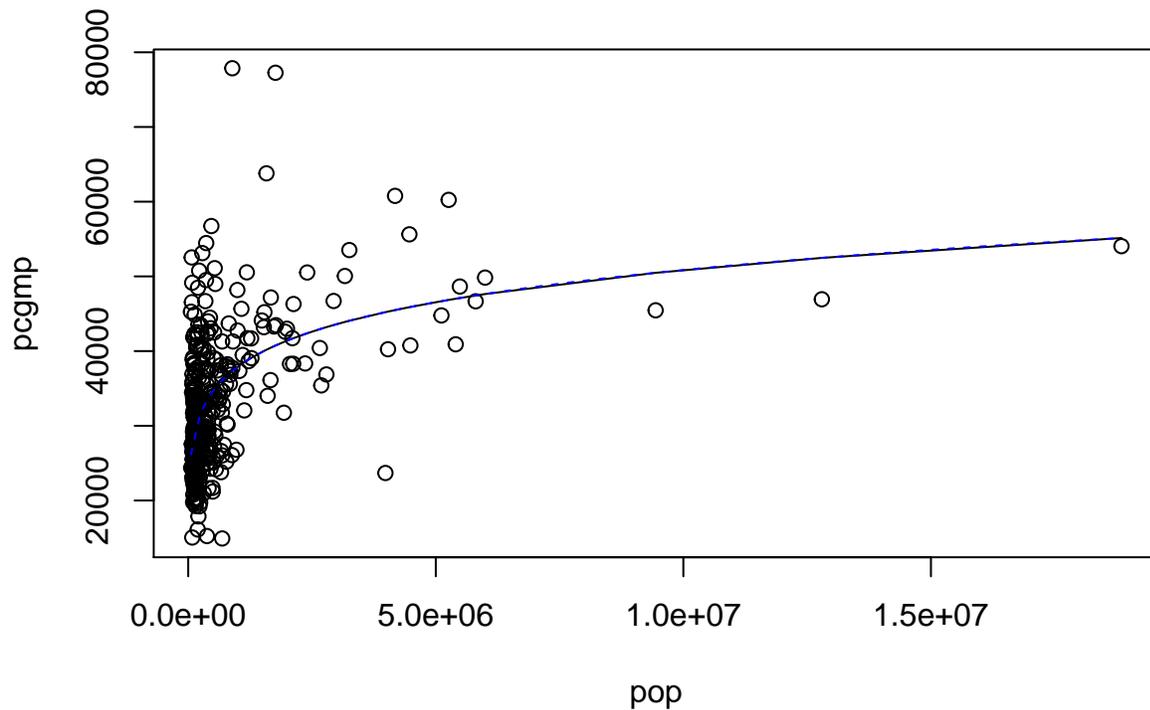
```
fit2 <- nls(pcgmp~y0*pop^a,data=gmp,start=list(y0=5000,a=0.1))
summary(fit2)
```

```
##
## Formula: pcgmp ~ y0 * pop^a
##
## Parameters:
##      Estimate Std. Error t value Pr(>|t|)
## y0 6.494e+03  8.565e+02   7.582 2.87e-13 ***
## a  1.277e-01  1.012e-02  12.612 < 2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 7886 on 364 degrees of freedom
##
## Number of iterations to convergence: 5
## Achieved convergence tolerance: 1.789e-07
```

## Optimization in R: `nls()`

fit2: Fitting the Same Model with `nls()`

```
plot(pcgmp~pop,data=gmp)
pop.order <- order(gmp$pop)
lines(gmp$pop[pop.order],fitted(fit2)[pop.order])
curve(fit1$par[1]*x^fit1$par[2],add=TRUE,lty="dashed",col="blue")
```



## MLE of Gamma distribution

$$\log L(\theta|x) = nr \log(\lambda) + (r-1) \sum_{i=1}^n \log x_i - \lambda \sum_{i=1}^n x_i - n \log \Gamma(r)$$

```
logL <- function(theta, sx, slogx, n){
  r <- theta[1]
  lambda <- theta[2]
  loglik <- n*r*log(lambda) + (r-1)*slogx - lambda*sx - n*log(gamma(r))
  -loglik
}

n <- 200
r <- 5
lambda <- 2
x <- rgamma(n, shape = r, rate = lambda)
```

```
optim(c(1,1), logL, sx = sum(x), slogx = sum(log(x)), n = n)
```

```
## $par
## [1] 4.809551 1.983855
##
```

```
## $value
## [1] 289.2557
##
## $counts
## function gradient
##      71      NA
##
## $convergence
## [1] 0
##
## $message
## NULL
```

```
mlests <- replicate(100, expr = {
  x <- rgamma(n, shape = r, rate = lambda)
  optim(c(1,1), logL, sx = sum(x), slogx = sum(log(x)), n = n)$par
})
rowMeans(mlests)
```

```
## [1] 5.049364 2.009791
```